Yang Xueting

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SUMMARY OF RESEARCH

My research interests focus on human reconstruction and multi-view depth estimation.

My research experience covers:

1.Generating a detailed clothed human mesh from a human photo by designing an implicit distribution field,

2.Developing algorithms for depth estimation from multi-view pictures including light field images.

My research interests lie in Computer Vision and Deep learning, spanning topics like 3D digital modeling (NeRF,Implicit Fields), Human pose/shape estimation, Data efficient learning (semi-supervised learning), 2D image driving, medical imaging, etc.

EDUCATION

Sep 2019 — Jun 2023 Bachelor of Information and Communication Engineering, Communication University of China, the Overall GPA: 3.74/4.0, the Major GPA: 3.73/4.0

Languages grade CET-4:604 CET-6:521

PUBLICATIONS

- 1 Xueting Y.;Yihao L.;Yuliang X.;Wei W.;Hao X.;Zhaoxin F.,D-IF: Uncertainty-aware Human Digitization via Implicit Distribution Field, International Conference on Computer Vision (ICCV), 2023. [Accepted]
- 2 Xueting Y.; Junli D.; Rongshan C.; Ruixuan C.; Wei K.; Hao S., Disentangling Local and Global Information for Light Field Depth Estimation, Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition Workshops (CVPR-W), 2023. [Published]

ABILITIES & HONORS

Programming Skilled in Python, C++.

- 2021 Silver Medal of China Collegiate Programming Contest for Girls (CCPC), ACM-CCPC Committee.
- 2021 Second Price of LanQiaoBei Programming Competition, China Software Industry Association.

Mathematics Good Mathematical Fundation.

- 2021 Third Price of National College Mathematics Competition, Chinese Mathematical Association.
- 2020 Second Price of Asia and Pacific Mathematical Contest in Modeling, APMCM Committee.

General Honors

- 2021 National Scholarship for Undergraduates, Ministry of Education of the People's Republic of China. (the Top Honor for Chinese Undergraduate students)
- 2019-2022 Merit Student, Communication University of China.
- 2020 Second Prize of Undergraduate Student Scholarship, Communication University of China.

WORK EXPERIENCE

@ Internship in PSYAI Company¹

2022.12 - Present Algorithm Researcher

- Algorithm pre-research: study the clothed human Digitization from a single human image using implicit fields.
- Provide the principal ideas to design an implicit distribution field (D-IF), which predicts **point-wise distribution** to **maintain the uncertainty of human clothed** and improves the accuracy of the human mesh.
- Human body Uncertainty Learning. The uncertainty of each part of the human body is visualized by comparing the gap between predicted occupancy and gt occupancy.
- Finish main Python codes for D-IF based on ICON and test on CAPE dataset as well as in-the-wild scenes.
- Hold an ICCV article accepted by ICCV 2023 and a patent in process.

@ State Key Laboratory of Software Development Environment (No.SKLSDE-2021ZX-03), Beihang University.

2022.06 - 2023.03 Researcher

- Design a new solution for center view depth estimation of Light Field images, by constructing the disparity space using an iterative query approach similar to binary search.
- Optimize and redevelop the depth estimation method from LFattNet² based on Cost Volume.
- Gain the ability to train neural networks based on improvement ideas and test the effectiveness of the proposed methods.

@ Research and Development of Cloud Performing Arts Common Service Platform, National Key R&D Program of China (No. 2021YFF0900701).

2021.12 - 2022.06 Researcher

- Research topic: NeRF-based Multi-view Depth Estimation Methods.
- Learning a distribution-based combination of monocular depth information and multi-view depth estimation.
- Participate in researches and products development about traditional 3D reconstruction methods (based on COLMAP, OpenMVS+OpenMVG) and deep-learning reconstruction methods (based on NerfingMVS).
- @ State Key Laboratory of Intelligent Media, Communication University of China.

2023.04 - Present Leading member

- Provide principal ideas of implementing audio-driven digital human speaking using wav2lip+codeformer framework, based on multiple failed attempts (like Emotalk+FOMM, fintune StyleHeat, ect).
- Using CV-CUDA³ to accelerate the image processing of Codeformer (corrosive, Gaussian filtering, affine transformation, etc.) instead of opency in the original open source code⁴.
- Redevelop the algorithms in assembly line to realize real-time processing.

@ ACM Programming Competition team, Communication University of China.

2020.03 - 2022.03 Member

- Participate in weekly programming competition training using C++ and achieve good results⁵.
- Participated in the 2021 ACM-CCPC programming competition and won the silver medal.